

Mrs. Tea's Garden
Official Bunko Rules

Game Play

Play, for each round, begins when the "head table" rings the bell. All tables begin rolling the three dice, one player at a time. Partners, players sitting across from one another, combine their points for a total team score.

Play, for each round, ends when the "head table" rings the bell again. They will ring the bell when one of their teams reaches 21 points. If the bell rings while a player at your table is rolling, finish that player's turn, then add up the team points.

Team points are earned:

- During **round one** you will be trying to roll **1's**. For each 1 rolled, **one point is earned**.
- During **round two** you will be trying to roll **2's**. For each 2 rolled, **one point is earned**.
- During **round three** you will be trying to roll **3's**. For each 3 rolled, **one point is earned**.
- During **round four** you will be trying to roll **4's**. For each 4 rolled, **one point is earned**.
- During **round five** you will be trying to roll **5's**. For each 5 rolled, **one point is earned**.
- During **round six** you will be trying to roll **6's**. For each 6 rolled, **one point is earned**.

and

- During any round, **5 points** may be earned for **rolling three of any number**, except a Bunko.

and

- During any round, **21 points** is earned for rolling a **Bunko**. Also, mark your score card with a . Only the roller of the Bunko gets this stamp, not your partner.

A Bunko... is rolling three of a kind, matching the round number.

For example, rolling three 1's during round one is a "Bunko." Rolling three 2's during round 2 is a "Bunko." Rolling three 3's during round 3 is a "Bunko." ETC.

- At the end of each round, each team adds up their total points. The team with the most points wins. The two winning players get a on their individual score card.

Moving to play the next round

All tables, except the head table, move as follows:

- **The winners move** to the next table, follow signs on table.
- **The losers remain at the table**, one player moves to another seat so they will have new partners for the next round.
- At the Head Table, the winners stay, changing seats only, while the losers move to the last table. Follow signs on table.

After two games (six rounds each) are played, individual points are totaled.

Each win = 1 point
Each Bunko = 1 Bunko

Prizes

Highest score(not including "Bunkos")

Lowest Score(not including "Bunkos")

Most Bunkos

Bunko hat